

## NEBRASKA CHAPTER OF ASHRAE GOLF LEAGUE BYLAWS

Approved: April 2004, Last Revision: April 17<sup>th</sup>, 2007

### **Golf League Board of Governors:**

The Nebraska Chapter of Ashrae Golf League (The Golf League) is subject to the rules and regulations of ASHRAE, and the Nebraska Chapter of ASHRAE. The Golf League Board of Governors will consist of a league president, league secretary, league treasurer, and the current team captain of each team in the league.

**President:** The president shall be elected by the League Board of Governors annually, and shall serve a one-year term. The president shall generally be responsible for the conduct of the league and as an officer will assist in resolving any disputes. The president will preside at all meetings. The president shall appoint any ad hoc committee as deemed appropriate by the president or the Golf League Board of Governors.

**Treasurer:** The treasurer shall be elected by the League Board of Governors annually and shall serve a one-year term. The treasurer shall assist the secretary to propose an annual budget prior to the beginning of each season showing all anticipated league expenses and revenue. The treasurer shall be responsible for collecting revenue of each team and payment of all league bills in accordance with a Board of Governors approved budget each year of play. The treasurer shall assist the president and the secretary to resolve any disputes.

**Secretary:** The secretary shall be elected by the League Board of Governors annually and shall serve a one-year term. The secretary shall be responsible for preparing each year's proposed budget (with assistance from the treasurer), including revenue required to meet or exceed all anticipated expenses for the year of his term. The budget will include a minimum of \$ 1,000.00 to be used as a donation to ASHRAE for use as deemed appropriate by the Nebraska Chapter of Ashrae Board of Governors. The budget will also include a fee of \$ 20/team as payment to the secretary for computing the golf handicaps, team standings, and coordinating that weeks schedule of play. The proposed budget will be presented to a quorum of the Board of Governors. A quorum shall consist of the league officers and the captains (or authorized representative) of at least 2/3 of the current years teams. The proposed budget shall be discussed and amended as needed by the Board of Governors and voted on for approval. An approval by a majority of the quorum shall be deemed an approved budget. Only one vote per team is allowed (A League officer may represent his/her team at the meeting, but only one vote may be cast per team.)

### **Teams:**

The league will consist of not more than 16 teams. Each team will consist of not more than 15 roster players per team. Teams that played the prior year have first option of renewing a team for the following year. A team may be financed by a team sponsor or the individual players or some combination thereof. In the event of a dispute, the right to

renew a team will be given to the entity that financed the prior year's team (individuals or sponsor). New teams will be allowed as openings occur on a first come first serve basis for teams that qualify (with at least one Ashrae member) as determined by date of documented written request to the league secretary. A minimum of one member per team must be a member in good standing of the Nebraska Chapter of Ashrae. Each team captain will indicate to the secretary one or more team members that are Ashrae members and the secretary will verify same with the Nebraska Chapter of Ashrae. Rosters must be completed by the 13th week of the season, after which no additions or corrections may be made. Eligible players and substitutes will be any person working for an Architectural, Engineering, Contracting or Supply Firm or associated business to the construction industry, or any ASHRAE member in good standing. Each team will have a captain that will represent the team on the League Board of Governors. In addition, the captain will be responsible to collect all fees and to pay same to the league treasurer. Each captain (or his designee) will also be responsible for properly recording the individual scores for his team each week of league play, attesting the scores of the opposing team, and determining the total number of points won and lost for both teams in accordance with league rules. The captains (or their designee) are responsible for properly recording the scores of their team and the opposing team in the league scorebook.. No corrections can be made after scores have been agreed to by the captains (or their designee) and posted. Any disputes in scoring must be referred to the league officers present before the last team in league play records scores for that nights play. A dispute referred to the league officers will result in a decision by the league officers that is final and will be scored accordingly by the secretary. Should the secretary find any scoring errors of math, parings, or other infractions, while recording the scores, the secretary will record the scores as posted by the team captains as if no error occurred. Each of the team captains involved will be notified by the secretary of the error. Repeat offenses may be referred to the League Officer(s) for appropriate action. Scores should be recorded promptly upon completion of play. Scores not recorded within a reasonable time after the final two teams have completed play and recorded their scores will be scored as no-shows by the secretary.

**Handicap:**

The secretary shall keep an individual record sheet for each member of the league for each week of play and compute the individual handicap for the following week of play. Handicap will be calculated using a 92% factor of the actual calculated handicap. The calculation will be determined to two decimal points to distinguish positioning, but then will be rounded to the nearest integer to be used for that week's handicap.

For returning players that played a minimum of 3 times the prior year, the league will use 3 gross scores representing their final handicap to average with the current year's scores until 3 scores have been posted in the current year. When a fourth score is entered, the scores from the prior season will be dropped from the calculation.

Example: player had a final handicap of 8 and played five times the prior year. Equivalent gross score for 8 handicap is 45. First score in current season is 50.

The handicap will be determined by taking  $(45 \times 3) + 50 = 185/4 = 46.25 - 36 = 10.25$   
 $\times .92 = 9.43 = 9$  handicap for next play

For a second play with a score of 44, the calculation would be  $(45 \times 3) + 50 + 44 = 229/5$   
 $= 45.8 - 36 = 9.8 \times .92 = 9.01 = 9$  handicap for next play

For a third play with a score of 48, the calculation would be  $(45 \times 3) + 50 + 44 + 48 =$   
 $277/6 = 46.16 - 36 = 10.16 \times .92 = 9.34 = 9$  handicap for next play

For a fourth play with a score of 43, the 3 scores from the prior year are dropped and the  
calculation would be  $50 + 44 + 48 + 43 = 185/4 = 46.25 - 36 = 10.25 \times .92 = 9.43 = 9$  handicap  
for next play

New players and players returning with less than 3 scores from the prior year will  
establish handicaps. Calculation is similar to above without using scores from the prior  
year.

**Format:**

Each team will provide a four man team each week to play against an opposing four man  
team. Four points will be determined by handicapped individual match play. Four points  
will be determined by handicapped individual low net score. One point will be awarded  
to the team with the lowest aggregate team net score or split in the event of a tie and one  
point will be awarded to the team with the highest aggregate team holes won in match  
play of split in the event of a tie (Total of 10 points per match).

Each team will position their players by handicap against the opposing team so that  
lowest handicap is positioned against the opposing teams lowest handicap player, 2nd  
lowest against 2nd lowest, 3rd lowest against 3rd lowest and 4th lowest against 4 lowest.  
A minimum of 2 rostered players is required to be available to compete at the scheduled  
tee time or all points are forfeited for that nights play. If a team has only 1 player show  
up, his score will not be recorded or used for determining handicap. A team may use 2  
rostered players and fill the team foursome with players from the league sub listing, or  
extra golfers from any team except from their opponents team for that nights play, or a  
new player prior to the 13th week of play. A team playing less than 4 "qualified" players  
forfeits the match and medal points of any missing or "Non-qualified" player, and must  
use the highest individual net from either team plus 3 strokes for the missing or non-  
qualified players score. This score will only be used to compute the team net total.  
Teams forfeiting are still responsible for team fees. A new player without a league  
handicap must play in the number 4 position. If a team has two players without  
established handicaps, they must play in the number 3 and 4 positions. The player  
shooting the lower score will be the number 3 player, and in case of a tie, the scorecards  
will be compared using "sudden death" match play format until one player wins a hole.  
If a team has three players without established handicaps, designate the player most likely  
to shoot the lowest score as the number 2 player and determine the 3 & 4 player as

described above. If a team has four players without established handicaps, designate the two players most likely to shoot the lowest scores as the number one and two players. The low score between one and two (or sudden death match play in the event of a tie) will determine number one. The other two players will be number 3 & 4 as described above.

Points will be awarded from the golf software program that shows a scorecard from each match with team members playing in order of handicap, one thru four against the opposing team in the same order.

### **Rules of League Play:**

USGA rules will govern all play including local rules of the golf course and Ashrae Golf League Rules as follows:

**1. TEE TIMES:** Each team will be available at their scheduled tee times. If one or more members of a team are not available, the remaining members will position themselves by handicap and tee off. If one or more late players arrive, they will locate their team, and join them on the next available tee box, positioning themselves in the last available team position. Any hole that was not played in full will be forfeited and scored at double par.

**2. OUT OF BOUNDS:** One penalty stroke but no distance penalty. For next shot, ball may be dropped anywhere along line of flight to where the ball "crossed the hazard" and went out of bounds.

**3. WATER HAZARD:** A ball landing in a water hazard will incur a one shot penalty. For the next shot, ball may be dropped anywhere along line of flight to where the ball "crossed the hazard" and went into the water. A second ball in the water may be played on the opposite side of the water hazard (nearer the hole).

**4. MAXIMUM STROKES:** The maximum number of strokes per hole is 2 x par. Any player that reaches this level without having holed the ball shall immediately pick up his ball and forfeit the hole. The score will be recorded as an "F" and double par. An "F" recorded can not win a hole in match play. If one player holes the ball and records a double par, and his opponent records an "F" double par. The F score loses the hole in match play and both players record the double par gross score for medal play.

**5. WINTER RULES:** Winter rules apply to all play in roughs and fairways for all league play. This rule is subject to USGA and course rules associated with fences, trees or other obstacles. The intent is that a ball may be "rolled" to improve the lie, but not the line of flight.

**6. SPEED OF PLAY:** Please note that many of the league rules have been adapted to speed up the play of our league. Being on time or ahead of scheduled tee times, using carts, letting the group behind you tee up on par threes (when backed up), etc... are all items that are encouraged and that course assistants notice that reflect on our league. Taking excessive time to look for lost golf balls, lining up putts, retrieving balls from

creeks, etc... are also noticed and should be minimized. Captains are requested to monitor their own teams. Your attention to speedy play is appreciated by the course and your fellow golfers.

**VIOLATIONS:**

Any Player or team that delays play excessively for any reason shall be penalized as follows:

A: Any team or individual may file a complaint with the league secretary for excessive delay by an individual or team. A record of the complaint will be kept and the first offense shall be a verbal warning to the individual or team captain.

B: A second complaint received by the secretary on the same individual or team will receive a written warning to the captain of that team.

C: A third complaint received by the secretary on the same individual or team will receive written notice to the team captain and loss of the offending party's points for that night's play.

D: Any further complaints by an individual shall result in the entire team points being forfeited for the evening and the slow player shall be barred from further play.

**WEATHER:**

The secretary (with input from the Golf course management or league officers) will decide if scheduled play will occur, or suspend play at any time during a round on best judgment and available information. If play begins, USGA rules apply. If rain, darkness, or other circumstance interferes with play, the majority of each foursome must agree to halt play. Five holes of a round must be played by the final league pairing to be counted. If play is unable to resume, only those holes played will count toward match play. Scores will be extended a score to par ratio for medal play. Fractional score will be used to determine individual scores, but total strokes over par will be rounded to the nearest whole number for handicap purposes.